3. Enable Making Build and MVP Culture



3. ENABLE MAKING

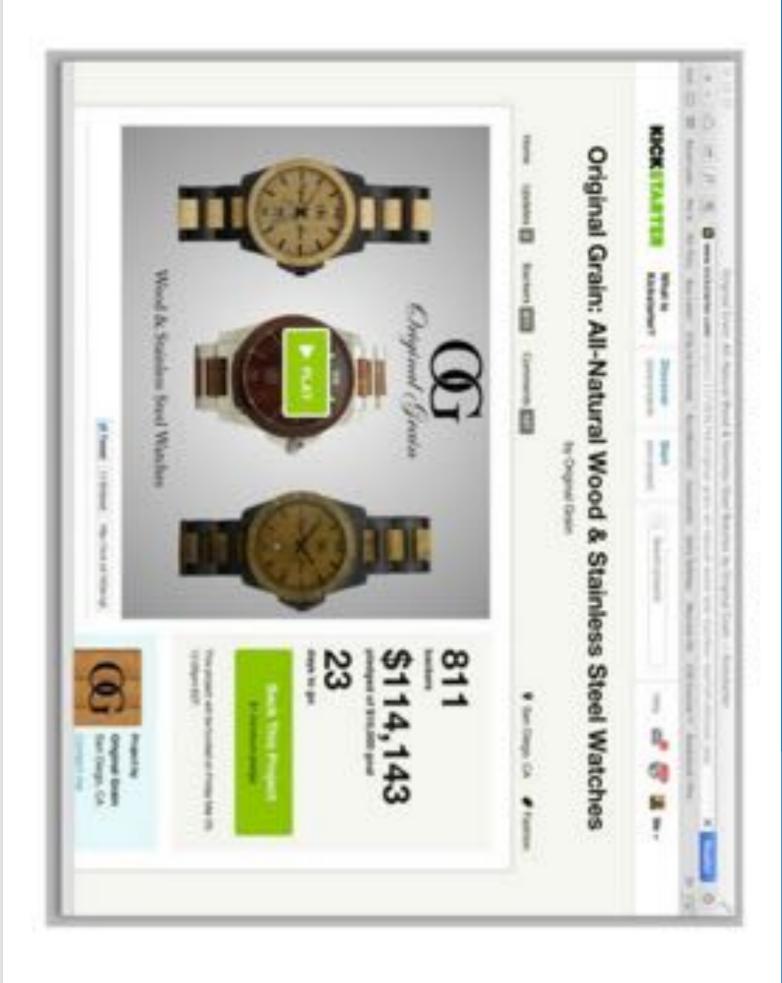
MVP = MINIMUM VIABLE PRODUCT

MAKE TO TEST YOUR HYPOTHESIS." "THE SMALLEST THING YOU CAN





NYP: PRE-SALES







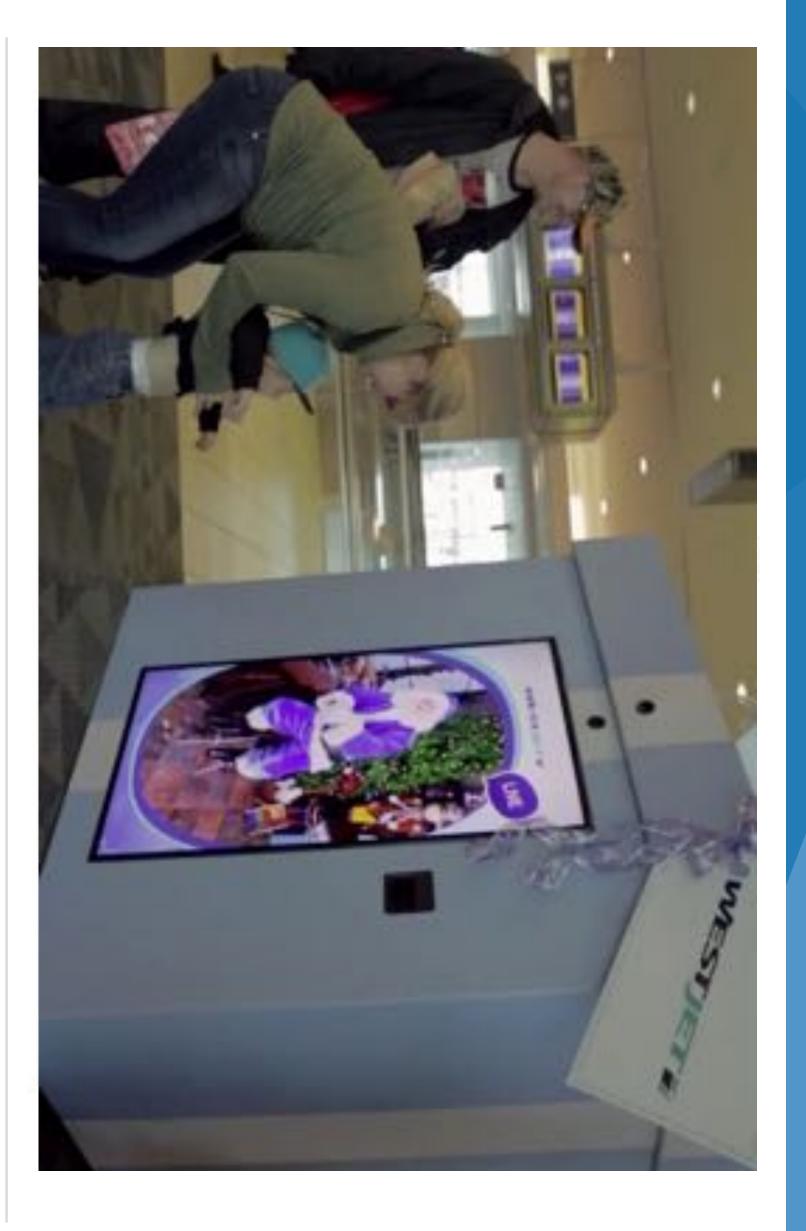
MYP: CALL TO ACTIO







MYP: WIZARD OF C







Case Study: Social Media Benchmarking

social media for marketing but don't know how. Observed: Small business owners want to use

Hypothesis: They would pay for a service that provides benchmarking data from their peers.





Hypothesis statement

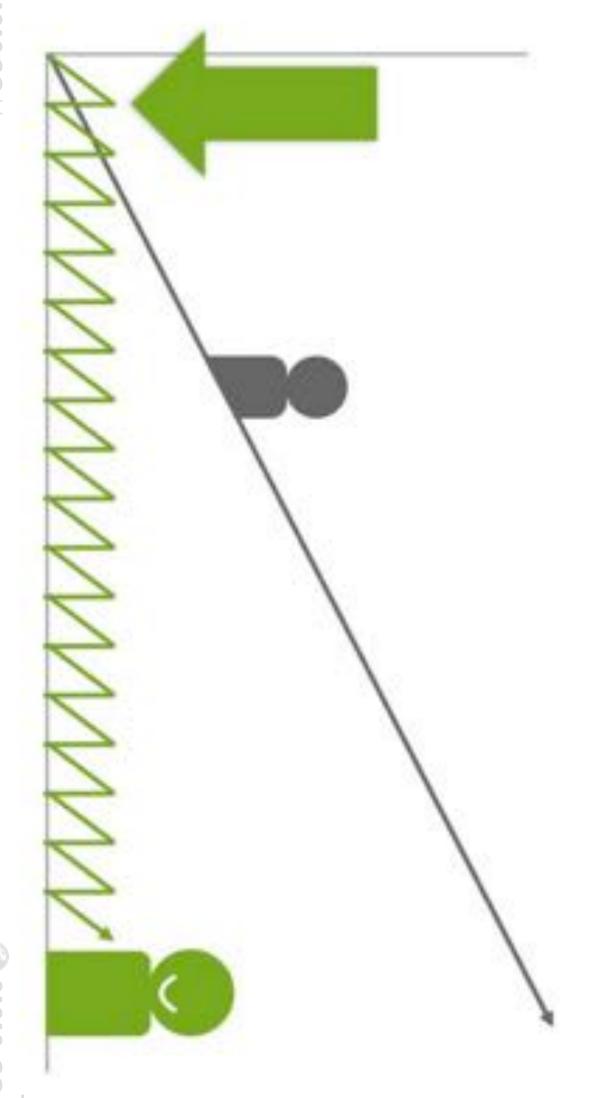
We believe that creating
a social-media benchmarking platform
for small business owners
will encourage small business owners to
participate in our programs.

We'll know this is true when we see a willingness to pay for the service.





What's the smallest thing we can build?







Don't design a product, design an experiment.

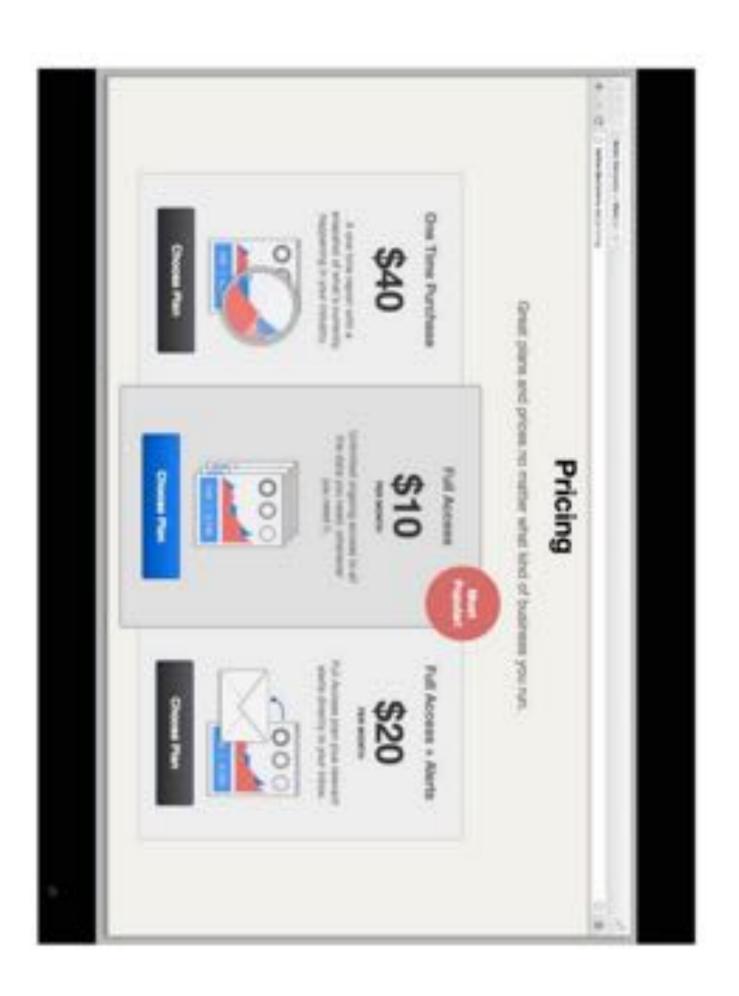






















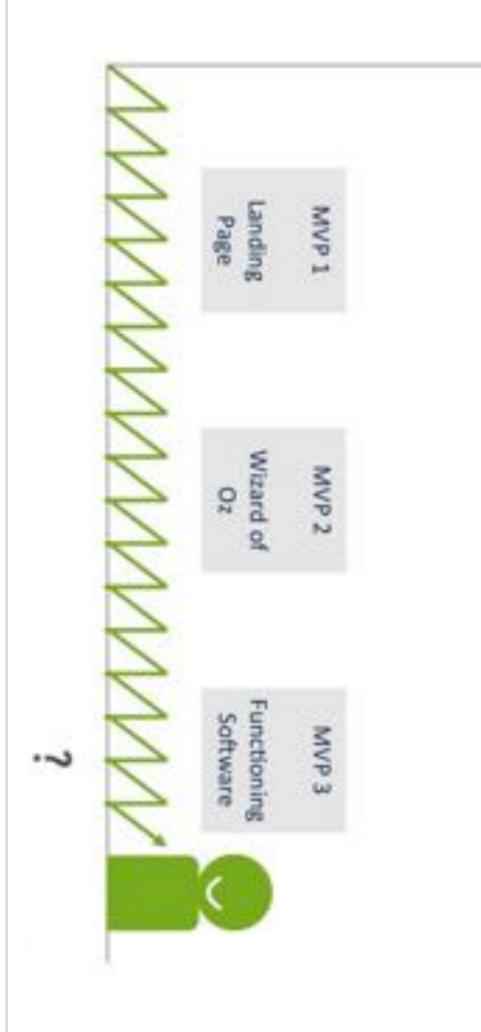






MYP: WIZARD OF

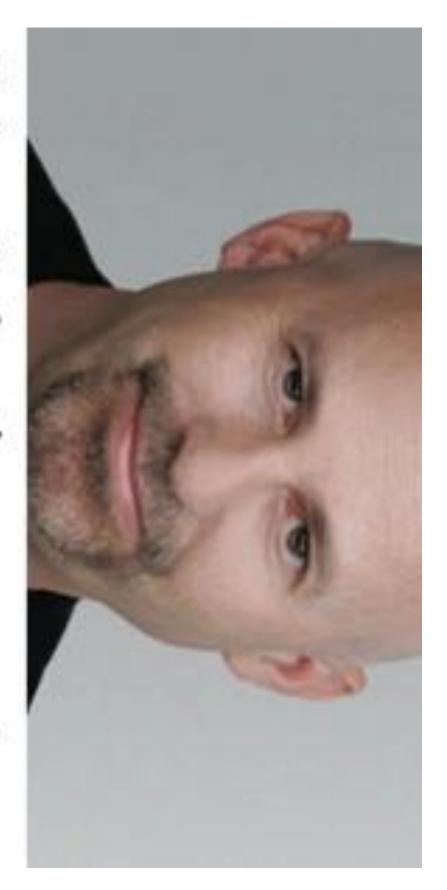
Progression of Questions / MVPs







3. ENABLE MAKING



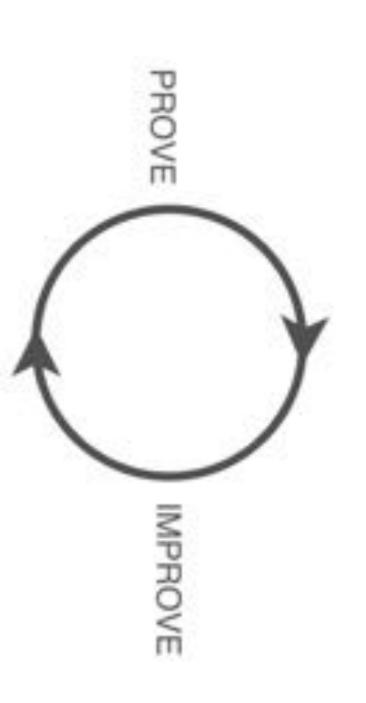
"At least 2/3 of our ideas are never going to work. The other 1/3 will take 3/4 iterations to get right" Marty Cagan





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How do you do good user experience work in a lean environment?







TXTROISE

MVP Brainstorming

20 minutes



